

Waking_Night

Player Info

Role	Head Farmer, Cow Murderer.
Affiliations	Podzil
Friends	Cursed_Willow (Echo), Tangled_Echo (Willow), Blooming_Pond, Final_World (Void).
Enemies	None (<i>Anyone who touches the cows</i>).
Era	1st Era

image.png

“ Don't touch my cows or else my calculations will be wrong.

About

Waking_Night was a very serious farmer, who after landing in Podzil, rarely left. She first left Podzil for Final_Void's wedding, and then for Cursed_Echo's wedding. Waking_Night loved her cows, constantly keeping the cycle of life and death going within Podzil. She calculated how much to feed them, when to feed them, and even how to best kill them so that their numbers remained roughly the same. When she did venture out she met and made friends, however, none could compare to her beloved cows (*Even if she killed them*).

Waking_Night won an award for the least amounts of deaths calculated by playtime!

Fun Statistics

Animals bred: 4648
Damage Dealt: 33741
Picked Up Wheat Seeds: 25868
Mined Sugar Cane: 10148
Times Used Diamond Sword: 6178
Times Crafted Steak: 10905
Cows Killed: 3279
Total Playtime: 1.90 days

History

Waking_Night spawned in and survived on their own for a few nights before dying to mobs. Eventually they respawned and met a group of people. They eventually ran low on food so Waking_Night went to go looking for food, when they returned with food their group had left. Fortunately, they found a group who who claimed to be their old group, after following them back to their base, Waking_Night soon realized they didn't recognize anyone and thought that maybe this group had lied and kidnapped them. Waking_Night then left and tried to escape the monsters in a boat and found a person, Waking_Night asked where they came from and went with them to their Nation. Upon arriving, Waking_Night told Final_Void, now Final_World, that they would probably leave since she was just looking for her group. He said it was fine and gave her a bed and food, Waking_Night didn't have a class at the time but he asked what she'd like to do and Waking_Night said farming, and Final_World showed her a person who would help them level up and tell them how the farmer class worked. This was the start of Waking_Nights career. The next day, Waking_Night got a tour, and after farming for a bit, they found it annoying and switched to grass breaking, since it was faster to level up. At night, Waking_Night returned to Podzil. Eventually, she moved onto working in the wheat field along with her grass punching. After a few days she reached level 4 and started the sugar cane farm and soon became the main/head farmer. Waking_Night then realized that people were only eating berries and she expanded the cow farm to get the people steak. One day, another farmer came in and they expanded it even further. The cow business was booming. Eventually, they expanded the normal farm and gain beetroots and carrots. Waking_Night slowly became the only farmer, no one bothered their cows. Eventually, a god of the server came by and said the cows had to die, she killed half of them. Unfortunately, more died when they had to transfer down to the ground, though she soon bred more cows. Every time she did she used a stack and 48 wheat, she even calculated the math, the perfect amount of kills and babies to sustain the amount, Waking_Night used to time it so that every five minutes they could kill the cows. She even eventually got a looting 3 sword so that no one else had touch her cows, except for her.

Waking_Night never gave up looking for her first group, but she ended up liking Podzil more, an old member of her group found her in Podzil and asked if she would go with them. Waking_Night refused, she liked Podzil more now.

Gallery

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