

Delta

Hello traveler! Welcome to Delta. I was told that wiki pages have to be a certain "format" but who cares about that? How about I take you on a tour. You must be hungry or injured after traveling so far. Trident drowneds are a real pain in this region. How about taking a stop at the healers hut next to the dock so we can have you revitalized eh?

You may notice the amount of players here, 20-30. But hey, I lost track ages ago. A lot of people come here either to stay for the night or trade goods with others around. We are frequently called the Nexus of course. As we walk past the healer hut, you may see some of our farmers just doing their usual business collecting sweet berries, wheat, and what ever other stuff needed to feed travelers like you. Hey you may even see Cute_Dragon perpetually hoeing the same block of dirt.

Past the farms we walk past the embassy for some nomads. I don't frequently see people over there though but the building looks cool at least. Now follow me as we use the state of the art right clicking on a boat™ to travel on our historical sky base. Once used by the people to hunger reset now lies a place where we originated. First thing ya see up here? Why a copy of the constitution of course. I will discuss about that later but for now we get to see some furnaces, chests, a rudimentary tree farm, everything an early state can start out with. To the left, we also have some stone "commie houses" due to the people stopping by, they don't see any use though. Fun fact! One guy came by bringing a skeleton horse. We have never seen the guy again but free skeleton horse I guess?

Great view from up here eh? You may notice a bridge to the east connecting to our main island where most people live. Merchant's Haven is what it's called due to the sheer amount of gatherings here. Crossing the bridge you may find a plethora of stuff to do here! Help [Loyal_Axolotl](#) slaughter the 39th chicken of the day, question Classic_Clay's building choices, petition the removal of sweet berries, don't get distracted however! At the center, you see the fountain, a frequent gathering place and the heart of our nation! If your lucky, you may even see Solar_Ash prosecute Foggy_Fox.

Past the fountain, we have our clock tower. Burnt_Rabbit often likes to hang around here to enchant our gear. As much as you want to get yourself enchanted, you have to stay patient my friend. Going to the top we get a beautiful view of the rest of town. Where our 3 leaders Solar_Ash, Burnt_Rabbit, and Swift_Soul meet to discuss the state of the world and our nation. Honest_Horse occasionally joins in to lighten the mood. I know we are likely not supposed to come up here but hey, appreciate the scenery eh? Rumor has it that Swift_Soul drafted our constitution up here in silence while looking over the farms, the traders, and the fountain below. Some say that's where our ideals of Peace, Prosperity, and Equality came from. We should probably get down, hope Burnt wont mind too much.

Across the street from the clock tower lies our new forge. Honest_Horse and Burnt_Rabbit spend most of their days here making sure everyone receives the copper gear promised to them. You may want some gear but hey, so does everyone else. Gotta wait in the queue buddy. As we circle

back, you may see [Swift Soul](#) fighting drowned in the water or guarding a nearby breach. I can assure you we will be fine. The sun does seem to be rising however and I know you have places to be. Hope ya enjoyed your stay and don't forget to consult [Sunken_Fog](#) at the healer hut if you need food for your journey. Stay safe and thanks for stopping by! :)

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