

Lunaria

Lunaria is a nation in the spawn savannah devoted to worshipping Moon, Death, and Void. Being in the spawn region, it would be home to many players. Some staying permanently, some moving to other nations. It is also in between Water Civ to the north, Mine Civ to the east, the Hive to the west, and Wind Civ much further south which made it a perfect jumping off point to invade Water Civ. Lunaria however, was peaceful overall with the rest of the world despite getting coupd from within at least twice.

Population	~15
Structure	Theocratic Councilship
Demonym	Lunarian
Allies	Mine Civ , Solar Winds , The Hive
Enemies	Water God
Era	1.5 (Pantheon of Gods)

[lunaria.png](#)

Player List

Permanent Residents:

Player Name	Role	Sessions Played	Short Description
Gentle_Radiant	Farmer	Most	Coolest Farmer
Ashen_Hazel	Farmer	Most	~~1567~~ 1568 Deaths
Sunlit_Dust	Builder	Most	Council Member/Demigod
Wisping_Draft	Guardsmen	Most	Apostle/Lead Council Member

Dreaded_Treasure	Builder	Most	Council Member
Fallen_Shade	Guardsmen	Most	Sentinel/Council Member
Frozen_Blaze	Builder	Most	Figment of the imagination
Calming_Wind	Builder	Most	Overwhelmed hotel manager
Brilliant_Devil	Blacksmith	Most	Council Member, Grandmaster Blacksmith
Continue_Cycle	Miner	Most	Sentinel
True_Ender	Guardsmen	Most	Lowkey Annoying
Pristine_Robot	Healer	Most	Sacrificial burner
Golden_Turtle	Builder	Most	Coup detat'ed
Murmuring_Rift	Healer	Most	Sacrificial burner

History

Description of the nation's history.

Economy

Description of the nation's economy.

Culture

Description of the nation's culture.

Banner

Banner made by Frozen_Blaze. It is made with a black banner, a yellow dot in the middle. Depending on the phase on the moon you want, do black triangles for a crescent, a black circle for new moon, and nothing for full moon. Lastly add a gray border

Gallery2026-05-16_09.57.04.png

The last job board of Lunaria about 1-2 sessions before the end of the Era.