

The Hive

Members of the Civilization, "The Hive", the followers of the God of Life.

- [Blooming Astral](#)
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Blooming_Astral

Blooming_Astral is a wandering devotee of the God of Life and former Ocean Civilization heretic, ultimately helping build a symbol of unity atop the ruins of divine conflict.

Player Info

Role	Blooming_Astral serves as a neutral-aligned character. Often acting as a messenger, caretaker, and builder.
Affiliations	The Hive (Member) Pyros (Ally) Rapture (Formerly)
Friends	Shadowed Jester Dainty_Void
Enemies	Exiled Abyss † Rapture (Complicated family history)
Era	1.5 Pantheon of Gods

[image.png](#)
[image.png](#)

“ It's okay, I have daddy issues too.

About

Blooming_Astral is a neutral-aligned character known for his quiet involvement in several major events throughout the Pantheon of Gods arc. Though rarely taking part in direct conflict, he is often associated with survival efforts, reconstruction, and cooperation between civilizations, serving as a wandering laborer, messenger, and caretaker across multiple nations.

History

Early Days in the Ocean Civilization

Blooming_Astral was originally a member of the Ocean Civilization during its early developmental period. During this time, he secretly worshipped the God of Life while sowing discord within the struggling nation through theft and resource hoarding. Following the discovery of heretics within the civilization and the beginning of the Ocean God’s crusade, Blooming_Astral fled the nation alongside [Shadowed Jester](#) with assistance from

[Igneous Dawn](#), the Lord of the Celestial Flame.

Journey to the Life Civilization

After recovering in Pyros, Blooming_Astral departed in search of the [Life Civilization](#). After several days of wandering with little success, he resorted to summoning [Soul Shepherd](#), the God of Life, for directions. Unfortunately, the deity appeared to possess absolutely no sense of direction and could only gesture vaguely toward “somewhere over there.” Despite this deeply unhelpful guidance, Blooming_Astral eventually managed to piece things together and successfully locate the civilization. Upon arriving, he worked primarily as a miner and remained largely uninvolved in political affairs or warfare.

(ily shepherd of souls this was actually funny)

Return to Pyros

Following the alliance between Pyros and The Hive, Blooming_Astral returned to Pyros to aid in the maintenance of local farms as a gesture of goodwill between allied nations. During this period, he became friends with Dainty_Void.

Construction of the Bunker

Alongside Shadowed_Jester and Dainty_Void, Blooming_Astral began construction on a bunker intended to act as an evacuation shelter for allied civilizations in the event of catastrophe. During construction, the Ocean God located the group and flooded the surrounding area in a fit of rage.

The Flood

After being informed by Igneous_Dawn of the Ocean God’s plans to flood the world, Blooming_Astral, along with Dainty_Void, participated in warning neighboring nations of the impending disaster despite attempts from the Ocean God to thwart his efforts by sending thunderstorms in their path.

During this time, he also learned that the remnants of the Ocean Civilization had abandoned the crusade and chosen to live in an isolated part of the world instead.

The Battle Against the Ocean God

Blooming_Astral remained largely absent from direct combat during the battle against the Ocean God, choosing instead to avoid the conflict in fear of being caught in the crossfire.

Warning Endless_Night

Following the Ocean God’s death, Blooming_Astral overheard discussions regarding a manhunt against [Endless Night](#) (Now known as Endless_Abyss) and the remaining children of

the Ocean God due to fears they would inherit their father’s power and continue his legacy. Together with Shadowed_Jester, he traveled to warn Endless_Night before the search could begin.

The Multicultural Monument

After the conflict had ended, Blooming_Astral, Shadowed_Jester, and Dainty_Void traveled to the location where the Ocean God had been slain. There, the group constructed a multicultural monument symbolizing unity and coexistence between civilizations following the war, commonly referred to as the “7-11.”

[2026-05-11_02.49.03.png](#)

Gallery

At the Ocean Civilization	At the Hive	At 7-11
body (3).png	body-2.png	body (4).png

Windy_Whisper

One of the lead builders of "The Hive". Primarily built and did nothing else. She built the main building as well as the main structure of the civilization.

Player Info

Role	Builder
Affiliations	The Hive
Friends	Drifting_Horizon, Arcane_Light, Spacious_Astral and the rest of The Hive
Enemies	No one
Era	Era 1.5 (Pantheon of Gods)

Froggy greek.png

“ I just want to be somewhere peaceful.

About

Windy was a quiet frog whose main focus was building. She is very organized and likes peace and justice.

History

At the start of the Era, the first thing she did was find a group of people. As night time approached, she quickly took the initiative of building a simple skybase to spend the night in. As people were trying to figure out which gods existed, Windy heard Molten_Star saying to pray to the Light, and so she did. While most people were praying to different words trying to discover more information, Windy just stuck to praying to the same word. She tried her best to be productive. One of the first things she did was go into the wilderness and find wool for a bed for herself.

Eventually she was a bit frustrated. She felt as if the group lacked organization and focus, and that when she tried pushing for anything she felt ignored. This lead her to go find another group. The only other people she was able to find were the moon worshippers. They seemed nice and accepting enough despite Windy having a different faith so she thought she had found a good place to live. But this decision was short lived when she once again felt ignored, but most importantly a sign from her god appeared telling her to go find her people. She knew deep down that those people her god referred to most probably were most probably the ones she had left behind earlier. She instantly obeyed but was a little disappointed.

She returned to their original skybase but it was empty. She had heard them talking about leaving spawn right before she left, so she decided to go on a boat and go looking for them. On the way there, she found Spacious_Astral and Pale_Hazel. They talked for a bit and right before each going on their way she decided to ask them which god they followed, and they said Life. So Windy told them about the sign and it turned out they had received the same message, so they continue looking for the rest of the Life followers together.

It didn't take long until they stumbled across a skybase next to a jungle where the rest were. Windy quickly settled in and took the role of builder. Pretty much right after arriving their god manifested for the first time. Windy felt delighted knowing the word she had pretty randomly chosen, Light, was the best one she could've picked. After all, she just wanted peace.

She swiftly got to work of what would be the main building of the base, where everything would be situated. The building process was a lot easier than she expected thanks to Drifting_Horizon for providing a lot of the stones required and thanks to her god for providing much needed saplings.

After finishing the tower, she focused on general maintenance of the base, such as removing the old skybase, and expanding the stone brick sub-floor. But then the flooding happened. The water gods hijinks to disrupt peace in all civilizations. She thought they probably wouldn't have much trouble, as the main building was 12 blocks over the water level, but then the first wave happened and there were only 2 or 3 blocks of space left between the water and the first floor. So then the focus became raising the walls to keep water from entering. Until the second wave hit and the first floor of the base was flooded. Windy wasn't too mad, she just found it amusing. The water wasn't too hard to clear out and at some point the water lowered by itself. Windy likes to think it was because the Water God realized they went overboard and didn't want to ruin such a beautiful build. Eventually most of the Life Civ went to help kill the water God. While all this was happening, Windy just kept working on the base. Eventually she ended up building the Hive's library after the Water God fiasco was over. She reworked the back area of the base and added some stables and improved the landscaping. Windy's final project was the yellow building next to the Library, which was mostly decorative, as well as the fountain in front.

Gallery

[2026-04-18_15.13.07.png](#)

Windy at the first Skybase after everyone had already left.

[2026-05-10_19.52.08.png](#)

View of the main building and main part of the base.

[2026-05-10_17.00.34.png](#)

Windy taking a screenie at the back part of the base.

[2026-05-02_19.44.02.png](#)

Windy looking at Ghostly with their personal access to the water column.

[2026-05-02_20.02.43.png](#)

View of the dome, where Soul_Shepherd's big chair is, in the main building.

Arcane_Light

The giant bee leader and protector of The Hive

Player Info

Role	Leader of The Hive, Apostle of Soul_Shepherd
Affiliations	The Hive
Friends	Soul_Shepherd ; Fluffy_World; Relative_World; Windy_Whisper; Everyone from The Hive
Enemies	The Ocean People
Era	1,5 Pantheon Of Gods

image.png

“ We can bee bees

About

Apostle of Soul_Shepherd, creator of [The Beeble](#) and leader of The Hive.

History

Arcane_Light was among the first to pray for the manifestation of the God of Life. Upon his manifestation, he would later become his apostle thanks to his devotion and passion for bees.

He also became the most recognized player at The Hive, thus becoming its leader without any real elections, as everyone already recognized him as such. Although leader, his role was Guardsman, so he was well equipped with divine buffs and good weapons to defend The Hive from the Ocean People, and he fought in the final battle against the Ocean God and his followers. After the final battle, he continued to do his duty as an apostle and was one of the three original players to obtain a mace in this era from Soul_Shepherd, to protect him from True_Ender.

Everyone beelived in him until the end.

They would later present a category at the Pantheon Awards.

Gallery

[2026-05-16_17.51.48.png](#)

[2026-05-16_19.50.05.png](#)

Fuzzy_Aether

Best Civ Tourist known to Era

Player Info

Role	Was a Miner then a Farmer
Affiliations	The Hive/ Life Civ
Friends	Life Civ, Rolling Surge
Enemies	
Era	1st Era

[image.png](#)

“ Man I wish I wasn't lagging

About

Constantly lagged and disconnected from the server. He was only able to play 30 mins each weekend

History

Towards the last 4 session. He manage to find his way to fire civ and aura farmed on Rolling Surge

bro got ragebaited by a door -Rolling Surge

[Proof](#)

Gallery

[2026-05-10_13.30.05.png](#)

[2026-05-10_13.55.51.png](#)

[2026-05-02_11.36.36.png](#)

[2026-05-10_13.09.58.png](#)

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2026-05-10_13.10.23.png

2026-05-10_13.11.56.png

2026-05-03_12.00.29.png

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2026-05-02_11.59.30.png

2026-05-02_11.58.29.png

2026-05-10_14.06.23.png

2026-05-10_14.16.27.png

Fluffy_World

Second in command of The Hive

Player Info

Role	Healer and leader when Arcane_Light wasn't present
Affiliations	The Hive
Friends	Arcane_Light ; Soul_Shepherd ; Faithful_Aether ; all of The Hive
Enemies	Ocean God
Era	Pantheon Of Gods

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“ We can bee bees

About

The first healer of The Hive and one of Soul's sentinels. Managed the city and it's people when Arcane_Light wasn't there (60% of the time xd)

History

Unlike many people in The Hive, Fluffy travelled the whole world and passed through every civ before finally finding randomly the life civ; they wanted to go away, but decided to stay after Soul's words: "One of my most devoted followers, you finally arrived." from there, they started levelling up healer, just to realise how useless it was to be a healer in the city of healing by power.

After the Ocean Civ started announcing their hostility towards every god, they were one of the first to agree to getting armed up, and eager to protect Shepherd as both a healer and a fighter.

During the preparations they would then get close to Arcane_Light and from there help them manage the city; from that, they would become friends with the second in command of [Pyros](#): Faithful_Aether, making their civs friends and helped forming the alliance.

They managed to provide 9 stacks of bandages for the final battle, alongside with many other stacks of paper and train Golden_Pearl through their healer journey.

During the final battle, they had to remain at The Hive to protect it in case of things going south, for that, they would then give their life away by throwing themselves from the tallest building out of feeling useless; from of that sacrifice, Soul_Shepherd would then reincarnate them as a sentinel from their devotion.

They later attended the wedding of Faithful_Aether and [Warming_Heart](#)

During the last sessions, along with Arcane_Light and Relative_World, they would have been the only ones with a mace in the world, tasked to protect Shepherd during the final walk around the world.

Gallery



2026-05-16_18.14.05.png



Spacious_Astral

A devout builder of Life Civ's Hive, Spacious_Astral worked to ensure the safety of their fellow people, securing the base and reaching out to the other civs. They truly believed that for as long as their people were alive, as long as they had Life, they could survive anything.

Player Info

Role	Builder, Explorer, Diplomat
Affiliations	The Hive
Friends	Pale_Hazel, Windy Whisper , and the rest of the Hive
Enemies	No one
Era	1.5 Era (Pantheon of Gods)

Rory Skin.png

“ Nothing else mattered, as long as we were alive

About

A devout builder of Life Civ's Hive, Spacious_Astral constructed the walls and underground floors that protected the civ, as well as building the Librarians house and Bar. They were a follower of the Life God from the opening of the server, and worked to connect the Life followers with other civs, ensuring a positive relationship.

History

From session one, began praying to the life god, and obtained a prophesy on the second day, telling them to break 100 spruce logs. While celebrating this attention from a god, Spacious Astral would meet Pale Hazel, who decided to join them to search for a spruce forest. They would then choose to bed reset to avoid starvation, which removed the prophesy, but continued travelling together as fellow followers of Life. They then continued praying to life, and would spend a few in-game days living with the newly forming water civ followers, obtaining a bucket while there, before

leaving to continue exploring the world. Eventually, they arrived at a fire followers solo base, where Pale Hazel attempted to bed reset once more, but failed to set her spawn, separating the two. Spacious Astral would then spend the remainder of the session searching for Pale Hazel, and praying to the life god to help them meet.

Session Two would continue their search for Pale Hazel, circling between different small civs for Pale Hazel, before eventually being guided by the Life god towards the jungle using signs, where the two would eventually meet at the mouth of the jungle river. They would then travel to the moon civ, as Spacious had heard that another life civ follower had been travelling through there, and met with Windy Whisper, who they joined with to search for the Life civ. Upon following the signs left by the life followers, they managed to locate the Life civ in the jungle coast, north of where they had first met up. Shortly after joining, the first altar to the Life god would be completed, and Life would manifest himself as Verdant Pulse.

In the next few sessions, Spacious Astral would become a builder for the life civ, devoting time towards construction of mob-proof walls and floors beneath the grass. They would also construct some buildings with the intention of making the life civ themed towards ancient mayan or aztec builds. These works of construction would continue until session 8, in which travelers passed through the life civ, and shared news of a war between the water and fire civilisations. At this point, the life civ had been so isolated that few happenings in the world were known to the people living there, so these rumours unsettled the people, leading to Spacious Astral, who had recently finished mob-proofing the base to decide to explore and meet with other civs.

During the rest of session 8, Spacious Astral would travel to the island base of the water civ, the moon civ, the earth civ, and the air civ, meeting with various people from each, and sharing news of the life civs location to help connect them all together. While entering the Earth civ, Spacious Astral would pass the United Pantheons' attack team, joining up to attack the water civ, but with little context, would not join them and instead pass them to visit the air civ and get home before the session ended. On their return to the life civ they would hear that the attack was successful, and would learn the details of the current state of affairs in the world. However, while boating back, they would be approached by an invisible god, Animal Lover, the god of trickery, who attempted to convince Spacious Astral to slander Unseen Knowledge, the god of knowledge, for a reward of 32 diamond blocks, which caused them on their return to the life civ to tell the people that Unseen Knowledge was particularly mean and mischievous. They also shared that crazy events had been going down in the world, with the successful attack on the water civ occurring, and a alliance being struck between Air, Moon, and Earth civilisations.

Over the midweek break, Spacious Astral would consider many plans on how to slander Unseen Knowledge, but would learn that the nature of the god of knowledge was not fixed, and could have changed early into the event depending on their treatment. This caused Spacious Astral to abandon their plans to slander and attack Unseen Knowledge, as they realised that the one who had made the request was most likely this supposed god of trickery. Upon the start of session 9, they would immediately apologise to their civ and share the truth, that Trickery had attempted to bribe him, and that Unseen knowledge was just silly and kind.

Session 9 onwards, Spacious Astral would work to connect the life civs to the civs of the spawn continent, and meet with the remains of the water civ, and the fire civ. This work would eventually get them and the life civ invited to join the United Pantheon. During this time, Spacious Astral would meet with the followers of Unseen Knowledge, and share that the trickery god had tried to convince them to slander the knowledge god, and that if this happened on a wide enough scale, the knowledge god may be affected, and thus change the domain they ruled over. During this conversation, they did hear that the followers of the knowledge god were investigating whether it was possible to seal a god, causing them to lose their divinity without dying. Once the water god began attacking other civs, by raising the water level, Spacious Astral and leaders of the life civ would be invited to discuss and vote on what to do about the water god. At this meeting, Spacious Astral would go on stage and ask about whether killing the water god was our only option, and asked the knowledge followers whether they had made any progress on a plan to seal the water god without killing them, as Spacious Astral pitied the water god and did not want to kill them. Sadly however, this plan was not to be, as it was not known whether it was even possible, nor whether we had the time before we all drowned. When it came time to vote, Spacious Astral would be one of three people to vote against killing the water god. Soon after, the water apostle would arrive and declare war on the other civs, which brought the meeting to a close.

Spacious Astral would then produce invisibility potions with the intent to sneak into the water gods domain, however learned that mobs would still aggro onto invisible players due to the civlabs plugin, decided to abandon this plan, and instead merely joined the war and assisted the killing of the drowned.

Post-war, Spacious Astral would return to the base, working on the next expansion, before joining people at the air civ, to make builds and games for the festival. These builds would include connect 4, a silly trick game, inspired by the dead trickery god, who had been making them at various bases, which now spat out a piece of paper saying "Tricked!", and a massive pig race, which involved racing from the pig pens, across the main plaza, in front of the Callie statue, then around a flying path, before climbing up the steps to the air temple, and finishing at the entrance.

Sadly, they ran out of time to produce all the builds they desired, which included a massive mayan temple which would have covered the mountain behind the base, with a sacrificial pit included, and a graveyard for the dead gods, Abyssal Exile, and Animal Lover, who they mourned and felt pity for.

Gallery

[2026-04-19_03.59.53.png](#)

[2026-05-12_18.06.42.png](#)

[2026-05-17_02.05.00.png](#)