Gentle_Sunshine

Follower of the Daylight Goddess who resided in Solar Winds.

Player Info

Role	Builder, follower of Sola
Affiliations	Daybreak (S1-4), Solar Winds (S4-14)
Friends	Sola, Sunlit_Abyss
Enemies	Water God (Exiled_Abyss)
Era	Pantheon of Gods

body-4.png

> Quote from the player

About

Follower of the Daylight Goddess who resided in Solar Winds. Architect of Sola's shrine.

History

Gentle_Sunshine grouped up with other players to the southeast of spawn during Session 1 and rapidly began specializing as a builder. He created a reinforced base for the group in record time, consisting of a floating stone brick tower with a boat elevator entrance and campfires to keep out mobs (though this mob deterrent was only functional some of the time). He initially prayed to "fire" and "void," receiving visits and gifts from the Void God in particular which he tried to use to the group's advantage or used as decoration for the ever-expanding tower. When Somber_Night told the group about her fall from godhood and plans for re-ascension, he was initially very suspicious and considered the possibility that it might be better to live with no gods at all. However, he warmed to Sola and the rest of the group, and became increasingly reluctant to work against them.

His first few sessions were primarily occupied with his Builder specialization and the expansion of the base. He encountered Callie on several occasions in the form of an Allay, and told off a group of fanatical Void worshippers who passed by while most of the group was away on diplomatic missions. Faced later with the prospect of abandoning the base and moving in with the Wind people, he was reluctant to give up his hard work but eventually acquiesced. He was present during the first attempted ascension of Somber_Night on the hilltop near to the Wind Civ, after which he ceased praying to the Void and started praying to her instead.

He was absent for a period of time, and when he returned Somber_Night had finally ascended as Sola, Goddess of Light. He found himself somewhat listless within the Wind Civ, and turned his full attention to expanding the Light shrine upon which the ascension had occurred. What began as a modest build turned into the full terraforming of the mountain on which the shrine sat into a fortified ziggurat, four stories tall and bedecked with glowstone. He rarely passed through any other areas of the civ during this period.

Sunshine was present during at least one initial deliberation of the United Pantheon where the vengeful and erratic behavior of the Water God, Exiled_Abyss, was discussed. The Water God attempted to flood the entire meeting, which precipitated a joint declaration of war against him. Despite having only iron armor and weaponry, the fact that the Water God wanted to kill the other gods – and this, by extension, meant his friend Sola – drove Sunshine to join the main attack force launched. After rendezvousing with the rest of the UP, he arrived by ghast at the Water Temple and was one of the many who helped slay the Apostle of Water, Aquatic_Stream, and the old Water God.

Having returned to the Wind Civ, Sunshine continued working on the Temple of Sola until Session 14, when it was finally completed. He felt that his purpose in this world had been fulfilled, and so he invited Sola into the depths of the temple and deposited his belongings in a chest. He then walled himself in and sacrificed himself to Light, consecrating the completed temple with his death and bidding farewell to his friends.

Gallery

2026-04-18_19.48.10.png

Above: one of the few images of the Daybreak tower to survive, featuring Sunlit_Abyss and Random_Diamond with Gentle_Sunshine in the background (Somber_Night's nametag can be spotted through the wall).

2026-04-18_16.11.24.png

Above: an image of Daybreak atop their original dirt skybase, with Gentle_Sunshine at the far left.

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