

Spacious_Astral

A devout builder of Life Civ's Hive, Spacious_Astral worked to ensure the safety of their fellow people, securing the base and reaching out to the other civs. They truly believed that for as long as their people were alive, as long as they had Life, they could survive anything.

Player Info

Role	Builder, Explorer, Diplomat
Affiliations	The Hive
Friends	Pale_Hazel, Windy_Whisper , and the rest of the Hive
Enemies	No one
Era	1.5 Era (Pantheon of Gods)

Rory Skin.png

“ Nothing else mattered, as long as we were alive

About

A devout builder of Life Civ's Hive, Spacious_Astral constructed the walls and underground floors that protected the civ, as well as building the Librarians house and Bar. They were a follower of the Life God from the opening of the server, and worked to connect the Life followers with other civs, ensuring a positive relationship.

History

From session one, began praying to the life god, and obtained a prophesy on the second day, telling them to break 100 spruce logs. While celebrating this attention from a god, Spacious Astral would meet Pale Hazel, who decided to join them to search for a spruce forest. They would then choose to bed reset to avoid starvation, which removed the prophesy, but continued travelling together as fellow followers of Life. They then continued praying to life, and would spend a few in-

game days living with the newly forming water civ followers, obtaining a bucket while there, before leaving to continue exploring the world. Eventually, they arrived at a fire followers solo base, where Pale Hazel attempted to bed reset once more, but failed to set her spawn, separating the two. Spacious Astral would then spend the remainder of the session searching for Pale Hazel, and praying to the life god to help them meet.

Session Two would continue their search for Pale Hazel, circling between different small civs for Pale Hazel, before eventually being guided by the Life god towards the jungle using signs, where the two would eventually meet at the mouth of the jungle river. They would then travel to the moon civ, as Spacious had heard that another life civ follower had been travelling through there, and met with Windy Whisper, who they joined with to search for the Life civ. Upon following the signs left by the life followers, they managed to locate the Life civ in the jungle coast, north of where they had first met up. Shortly after joining, the first altar to the Life god would be completed, and Life would manifest himself as Verdant Pulse.

In the next few sessions, Spacious Astral would become a builder for the life civ, devoting time towards construction of mob-proof walls and floors beneath the grass. They would also construct some buildings with the intention of making the life civ themed towards ancient mayan or aztec builds. These works of construction would continue until session 8, in which travelers passed through the life civ, and shared news of a war between the water and fire civilisations. At this point, the life civ had been so isolated that few happenings in the world were known to the people living there, so these rumours unsettled the people, leading to Spacious Astral, who had recently finished mob-proofing the base to decide to explore and meet with other civs.

During the rest of session 8, Spacious Astral would travel to the island base of the water civ, the moon civ, the earth civ, and the air civ, meeting with various people from each, and sharing news of the life civs location to help connect them all together. While entering the Earth civ, Spacious Astral would pass the United Pantheons' attack team, joining up to attack the water civ, but with little context, would not join them and instead pass them to visit the air civ and get home before the session ended. On their return to the life civ they would hear that the attack was successful, and would learn the details of the current state of affairs in the world. However, while boating back, they would be approached by an invisible god, Animal Lover, the god of trickery, who attempted to convince Spacious Astral to slander Unseen Knowledge, the god of knowledge, for a reward of 32 diamond blocks, which caused them on their return to the life civ to tell the people that Unseen Knowledge was particularly mean and mischievous. They also shared that crazy events had been going down in the world, with the successful attack on the water civ occurring, and a alliance being struck between Air, Moon, and Earth civilisations.

Over the midweek break, Spacious Astral would consider many plans on how to slander Unseen Knowledge, but would learn that the nature of the god of knowledge was not fixed, and could have changed early into the event depending on their treatment. This caused Spacious Astral to abandon their plans to slander and attack Unseen Knowledge, as they realised that the one who had made the request was most likely this supposed god of trickery. Upon the start of session 9, they would immediately apologise to their civ and share the truth, that Trickery had attempted to bribe him, and that Unseen knowledge was just silly and kind.

Session 9 onwards, Spacious Astral would work to connect the life civs to the civs of the spawn continent, and meet with the remains of the water civ, and the fire civ. This work would eventually get them and the life civ invited to join the United Pantheon. During this time, Spacious Astral would meet with the followers of Unseen Knowledge, and share that the trickery god had tried to convince them to slander the knowledge god, and that if this happened on a wide enough scale, the knowledge god may be affected, and thus change the domain they ruled over. During this conversation, they did hear that the followers of the knowledge god were investigating whether it was possible to seal a god, causing them to lose their divinity without dying. Once the water god began attacking other civs, by raising the water level, Spacious Astral and leaders of the life civ would be invited to discuss and vote on what to do about the water god. At this meeting, Spacious Astral would go on stage and ask about whether killing the water god was our only option, and asked the knowledge followers whether they had made any progress on a plan to seal the water god without killing them, as Spacious Astral pitied the water god and did not want to kill them. Sadly however, this plan was not to be, as it was not known whether it was even possible, nor whether we had the time before we all drowned. When it came time to vote, Spacious Astral would be one of three people to vote against killing the water god. Soon after, the water apostle would arrive and declare war on the other civs, which brought the meeting to a close.

Spacious Astral would then produce invisibility potions with the intent to sneak into the water gods domain, however learned that mobs would still aggro onto invisible players due to the civlabs plugin, decided to abandon this plan, and instead merely joined the war and assisted the killing of the drowned.

Post-war, Spacious Astral would return to the base, working on the next expansion, before joining people at the air civ, to make builds and games for the festival. These builds would include connect 4, a silly trick game, inspired by the dead trickery god, who had been making them at various bases, which now spat out a piece of paper saying "Tricked!", and a massive pig race, which involved racing from the pig pens, across the main plaza, in front of the Callie statue, then around a flying path, before climbing up the steps to the air temple, and finishing at the entrance.

Sadly, they ran out of time to produce all the builds they desired, which included a massive mayan temple which would have covered the mountain behind the base, with a sacrificial pit included, and a graveyard for the dead gods, Abyssal Exile, and Animal Lover, who they mourned and felt pity for.

Gallery

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